

Communication and Language

I will start a conversation with my friends and use talk to organise myself

I will talk about 'gardening', 'growing' and 'key topic words

I will hold 'concrete' objects and try to make links to widget images in my home language and attempt to communicate using widgets or my words

Down at the Bottom of the Garden



Physical Development

I will learn to share physical space with peers whilst using large muscle movements

I will develop my balancing, riding and ball skills.

I will collaborate with others to manage large items moving them safely

I will use one-handed tools/resources

Understanding the World

I will explore how seeds sprout 'shoots' and roots turn into plants and grow bigger.

I will make links to how 'Percy' the Park Keeper cares for the plants and animals in his park

I will look at simple symbols and information on a map

I will care for our class bunny and plants that I am growing with my peers

Expressive Arts and Design

I will be able to explore different materials freely and decide which materials I want to use

I will explore 'joining' materials and a variety of textures

I will explore colour and colour mixing independently

I will make imaginative and complex small worlds with blocks and construction kits

Personal, Social and Emotional Development

I will be able to start to share and take turns with others, with adult support understand 'yours' and 'mine'

I will be able to talk about my feelings using words like 'happy' and 'sad', 'angry' or 'worried'

I will play with one or more other children extending and elaborating play ideas

Mathematics

I will start to develop fast recognition of up to three objects without counting them

I will say numbers for each item in order 1,2,3,4,5.

I will explore position through words, 'the seeds are under the soil'

I will use words in front/behind

I will explore size by measuring plants

Literacy

I will start to engage in conversations about stories learning new vocabulary

I will be able to talk about characters or events from our key stories of the term, Percy's: One Springy Day, Supertato and Errol's Garden, using widgets prompts

I will start to understand that print has meaning and name parts of a book

I will continue to develop my phonological awareness to help me to count and clap syllables in words

Percy the Park Keeper - One Springy Day

Hide	Found	Wheel barrow
Spring	Crash	Sticky
Glue	Footprints	Cupboard
Stuck	Rope	String

Percy the Park Keeper's Animals

Squirrel	Mouse
Rabbit	Badger
Fox	Hedgehog
Owl	Mole

Supertato

Night time	Supermarket	Crash
Bang	Carrot	Broccoli
Cucumber	Potato	Pea
Fish fingers	Supertato	Evil Pea

Errol's Garden

growing	home	flat	plan	different	good
dreaming	lift	button	digging	rake	hole
top	garden	learning	fruit	vegetables	salad
everyone	helping	excited	sun	soil	water